

ANTICIPATED BOGART 4 Features

Audio

- * Overload is now also indicated in each single audio sample and in the normal envelope curve.
- * While trimming an audio sample, there is a choice if you want to hear the audio sample itself or the O-audio (original audio or mix)
- * There is a new choice to view a 4-image screen when audio samples are moved or trimmed
- * When anchor points in the audio envelope is moved, the screen changes to the corresponding scene image.
- * In the audio envelope curve several marked points can be moved together. 1)
- * The list of audio samples can now be sorted according to duration or alphabetically.
- * Each audio track mute function can now also be used to adjust volume level on that track. The adjustments are done in real-time and are also carried on to the finished project.
- * Silent audio sample has a 5 seconds IN or OUT adjustment that can be applied later
- * It is now possible to move freely along the StoryBoard (I think) like in the edit window, if no specific audio sample is marked/activated.
- * Even the audio samples can be arranged and shown in groups.
- * 80 minutes audio CDs can be created (using the appropriate medium)
- * There is switch to jump directly between StoryBoard and Timeline view.

Recording/Import

- * Material imported through USB (AVCHD etc) can be stored as one long scene or as individual scenes
- * The imported contents can be shown, like before, as a playlist or you can now choose to show them as in the original file structure
- * Import function now supports more formats (like Flash-Video,...)
- * During import, the data content is shown as a preview that also can be viewed in full screen size.
- * For import of AVCHD-material, image (light,contrast...) and audio levels can be adjusted

Editing

- * In Timeline view it is possible to playback in a preview window to the right of the timeline, continuously updating and with a moving marker
- * Faster action is possible through shortcuts that respond to the small trackball button to the right (Play, Trim, Delete, Rename, Info...)
- * The search function now works by entering the scene or audios ample name, or partial name (1)
- * A scene can now be exported directly from the edit window to an external medium or CD/DVD
- * An image from a scene or StoryBoard can now be transferred directly to the Photo archive
- * Even an exported StoryBoard in HD format can now be reimported, and the cuts and name information is preserved.
- * During playback of a scene or StoryBoard the audio levels are shown.

Effects

- * The presets of lengths that used to be fixed, can now be set freely by the user.
- * When the single-image preview, even real-time preview can be started from there.
- * The time settings of effects can also be changed during "fast motion" and "slowmotion".
- * Whole positioning an effect (e.g. "Rectangle"), you can set a grid.
- * In the Title screen one can switch between the use of Standard titler or the optional Title Studio
- * In the Effects list the user has a choice to put favorite effects at the top
- * The effect widescreen now also supports aspect ratio 21:9
- * In "White compare" the reference color can be picked from inside the scene or even from a different scene.

Finish

- * HDV delivery from the Finish menu can be done in the background, so that you can continue work on another project.

System

- * In higher screen resolutions the stamp size of scenes can be changed, and switched between single page or multiple pages scene view, with the choice of a larger pointer.
- * In the choice of screen colors even text color and other elements can be changed.
- * Which screen to show the menu elemEnts can be chosen, and the menus adjust better to the screen resolution
- * The audio sound after long rendering processes can now be changed individually

Other

- * The DVD drawer can be opened from the main menu and from an external keyboard
- * External hard drives are also supported for the NTFS file system (Export, project environment)
- * During Archive backup also stores data made from extra products, if these products support such backup (Title-Studio,...)
- * Users own images from CD/DVD/USB can be imported to the Image-Pool. Partly transparent images (Alpha-channel) is supported. .

(1) Only with Powerkey option

Bogart 4 can only be installed on units with minimum 1GB RAM